

## **“Keeping it Simple”**

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I looked back at my email and reread the first update that came from Ra in '99. At that time, there were 30 people that received it. Now, only four short years later, it reaches thousands. On top of that, this is the anniversary of my first year as a contributing writer to the Update. And as much as I have learned from my clients and mentors, writing for the HDVC has proven to be the greatest tool in my own personal education.

Over the last few years the Human Design System has now moved into yet another new phase of organization, accompanied by a great deal of reassessment. On July 25<sup>th</sup>, 2003 we'll all have a better sense of where it's headed, but in the meantime.....

There appears to be an inordinate amount of commotion taking place these days. Today I received an unsolicited email (addressed to a list that I had never personally signed up for) that invited me to become listed as an HD analyst and to become 'versed' in the understanding of a multidimensional-layered system that shall remain nameless. The more I read, the more I realized the amazing amount of rhetoric used to basically say "Leave your team, join ours". Snake oil with a consciousness altering mind-bending twist. How fascinating to me that of all the things I've learned about Human Design, the **simplicity** of it reveals the whole picture - a compilation of simple basic strategies that have the capacity to ease the pain in our lives and in the lives of others. No over reliance on differentiated charts, sleeping designs, lunar modalities. No mind boggling scientific innuendo, no theories based on feline families. No confusion about anything.

In the years I've spent 'de-conditioning' my mind it has always proven to be my most extraordinary and remarkable foe. It's been my greatest challenge. Yet the uncomplicated mantra to just simply follow my strategy has worked. In the past my over active mind would have grabbed onto anything that would keep my brain running the show. Even now the 'not self' of my past hankers for the 'authority' it has so begrudgingly released.

There's an old adage, "if it looks too good to be true, it probably is". For those of us in Human Design we just might start considering the phrase "if it's too complicated, it's probably for the not-self". Meanwhile, it's just a thought.....